

USER EXPERIENCE RESEARCHER | DESIGNER

CAREER SUMMARY

I am a detail-oriented UX strategist with experience in user research, project planning, prototyping, and managing distributed teams. I come from fifteen years of designing and implementing instruction for all ages in technology, French and English.

EDUCATION

M.S., Human-Computer Interaction June 2016, With Distinction
DePaul University, Chicago, IL

Independent Study, Gameful Approaches to Brain Injury January - March 2015
DePaul University, Chicago, IL

- Adapted web interface visualizations to iPad mini
- Created visualizations for: gameplay timings; matching therapies to patient needs
- Developed a 5-point scale to rate noise level for sound effects, music and tone
- Catalogued 41 individual attributes for 92 games and mini-games
- Recorded and edited gameplay video for case-based recommender system

M.S. Ed., Educational Administration May 2006
Northern Illinois University, DeKalb, IL

B.A., Secondary Education May 1998, Cum Laude
Carroll University, Waukesha, WI
Université de Caen, Normandie, France January - June 1997

PROFESSIONAL EXPERIENCE

Research Assistant, HealthMeasures.net Usability Testing January - March 2016
Northwestern School of Medicine, Chicago, IL Supervisor: Enid Montague

- Created clickable prototype in Axure for future remote testing based on findings
- Coordinated data collection and entry with supervisor and on-site volunteers
- Moderated usability tests, collected and entered data, and greeted participants
- Coordinated distributed data analysis with four remote volunteers
- Managed digital assets (e.g., data and video files) for 17 study participants

Research Assistant, Traumatic Brain Injury (TBI) April - October 2015
DePaul University, Chicago, IL Supervisor: Cynthia Putnam

- Completed interviews with 16 control or test participants over 36 sessions
- Managed dynamic schedule for two DePaul RAs interviewing patients with TBI
- Recorded 67 data points in eight categories for each session
- Maintained field notes

Board of Directors, Credit Union 2014 - 2015
Partnership Financial Credit Union (PfCU)

- Served as Secretary and board member on PfCU inaugural Board of Directors

Barrington Area Educator's Credit Union (BAECU) 2010 - 2014

- Vice Chair during historic partnership of four like-minded credit unions
- Acted as a member of the Supervisory Committee

SKILLS

- Affinity Diagrams
- Card Sorting
- Coding Data
- Data Visualization
- Distributed Teams
- Gantt Charts (dynamic and static)
- Information Architecture
- Interaction Design
- Interface Design
- Management
- Mobile Design (Android, iOS)
- Persona Development
- Project Planning
- Prototypes (low and mid-fidelity)
- Responsive Design
- Usability Evaluation and Testing
- Use-Case Scenarios/User Stories
- User Research
- Wireframes

SOFTWARE & DEVELOPMENT

- Adobe Creative Suite
- Axure RP Pro 7.0
- Basecamp
- Balsamiq
- Camtasia
- Concept Codify
- CSS (familiarity)
- Doodle
- Dropbox
- Google
- HTML (familiarity)
- Javascript (familiarity)
- JustInMind Prototype Tool
- Mockplus
- Mural.ly
- Office Suites (Apple and Microsoft)
- Optimal Workshop
- Omnigraffle
- Reflector
- Saturate App
- Skype
- Slack
- Stormboard
- Wikis (PBWorks, Wikispaces)

PROFESSIONAL EXPERIENCE, continued

- Barrington High School** 2002 - 2013
Community Unit School District 220, Barrington, IL
- Created and delivered curriculum in French across 7 levels of tracked courses
 - Offered technology staff development courses to K-12 teachers from 12 schools
 - Compiled data on grading program usage, functionality and preferences
 - Conducted technology workshops for AATF, AATSP and local high schools
 - Co-coordinated lab administration of Advanced Placement (AP) language exams
 - Co-scheduled language lab for 18 teachers' classes over one-week rotations
 - Read Arts and Language Planning and Implementation grants for ISBE
 - Completed Internship in Educational Administration (June 2005 - May 2006)
 - Supervised two student teachers (French) and mentored two Spanish teachers
- Crystal Lake High School** 1999-2002
Community High School District 155, Crystal Lake, IL
- Facilitated collaborative district-wide meetings for French teachers
 - Delivered instruction in French across 5 levels
 - Maintained curriculum-oriented websites to support the French curriculum
 - Contributed to the development of a district-wide reading strategy initiative
- Glencrest Middle School** 1998-1999
Community Consolidated School District 89, Glen Ellyn, IL
- Delivered instruction in literacy skills (e.g., reading, writing, vocabulary, etc.)
 - Co-taught and co-modified instruction for 18 students with I.E.P provisions

HONORS, AWARDS AND CERTIFICATIONS

- DePaul University, Chicago, IL**
Peterson Technology Partners Scholarship May 2015
- \$5,000 scholarship awarded to four DePaul CDM graduate students in HCI
- Upsilon Pi Epsilon* June 2015
- International honor society for the computing and information disciplines
- Golden Key* October 2013
- International honor society emphasizing academics, leadership and service
- Northern Illinois University, DeKalb, IL**
Type 75 Certification May 2006
- Certified to supervise teachers in an administrative role
- Kappa Delta Pi* May 2004
- International honor society for educators
- Harvard University, Boston, MA**
Certificate in Teaching for Understanding December 2004
- Certificated course not taken as part of a degree program
- Carroll University, Waukesha, WI**
Teaching Certificate, Type 09 - French May 1998
- Certified to teach high school French

RELEVANT COURSEWORK

HCI 599 - Independent Study
Research and visualizations for a case-based recommender system using video games as therapy for patients who have TBI (traumatic brain injury).

HCI 511 - Accessibility Design
Pre-design study to understand assistive technologies that support people who are deaf and hard of hearing in the home.

HCI 514 - Global User Research
Evaluate a remote tool and create test plans in response to hypothetical proposals; focus on globalization versus localization.

HCI 530 - Mobile Design
Adapting content to mobile devices for Android and iOS with consideration to mobile strategy and design trends.

PM 440 - Collaborative Technologies for Leading Projects
Emphasis on distributed virtual teaming (three teams with members in Brazil, India, Texas, and Illinois) as we evaluated collaboration patterns and tools supporting remote work.